**Name:** Dai Blackthorn  
**Appearance:** Short; honest face

**ST:** 00  
**HP:** 00  
**DX:** 0  
**IQ:** 0  
**HT:** 0  
**FP:** 0  
**Skills:**
- Acrobatics-15
- Body Sense-16
- Fast-Draw (Knife)-15
- Guns (Pistol)-15
- Knife-17
- Shortsword-15
- Thrown Weapon (Knife)-17

**Weapon Statistics:**
- **Fine Large Knife:** 1d-3 cut/1d-2 imp  
- **Holdout Pistol:** 2d pi, Acc 1, Range 125/1,500, RoF 3, Shots 5+1(3), Bulk -1, Rcl 3

**DR:** 8

**Time Use Sheet**

- **Sleep:** 56 hrs/week (+/-7 per level of Extra/Less Sleep)
- **Meals, personal care, etc.**
- **Study of:**
  - **Skill:**
  - **Long Task:**
  - **TOTAL:** per week

**Notes:**
- Every 2 hours of self-teaching, 1 hour of education, or 0.5 hour of intensive training counts as 1 hour toward learning the skill.

**NPC Record Card**

- **Appearance:** Short; honest face
- **Name:** Dai Blackthorn
- **DR:** 0
- **HP:** 10
- **ST:** 1d-3
- **DEX:** 1d-2
- **INT:** 10
- **Basic Damage:** N/A
- **Move:** 1d-3
- **Encumbrance:** N/A
- **Dodge:** 0
- **Parry:** 0
- **Block:** 10
- **Shield:** 1
- **DB Size:** 2
- **Modifier:** 0

**Other Notes:**
- **Study bonuses for magical intervention, mechanical education, etc.:**

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To make it easy to keep track of NPCs, all necessary data can be kept on a 3 x 5 cardboard card.