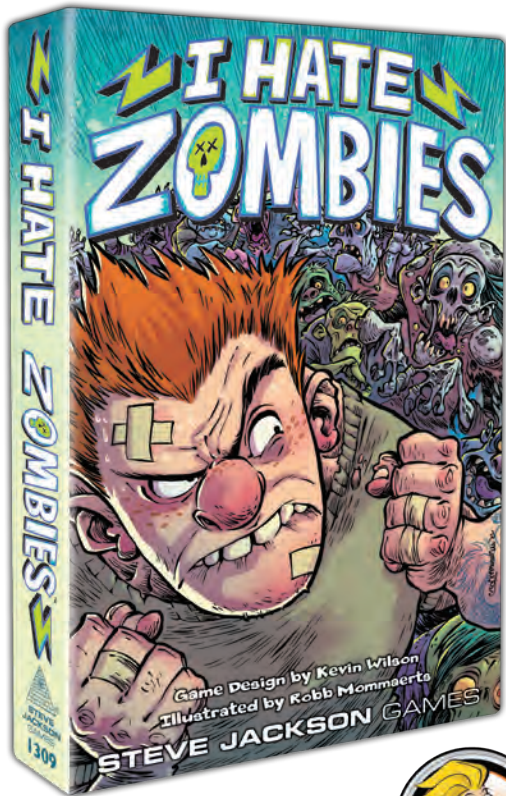


I HATE ZOMBIES™



8 37654 32280 2

Made in China

\$14.95 • SJG 1309

Case Count: 6 games and 1 POP display
Case

Weight: 2.4 lbs. • Dimensions: 10.2" × 7.7" × 7.7"

Single Product

Weight: 0.25 lbs. • Dimensions: 4.5" × 7.25" × 1"

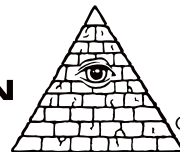
Yet again, a ravaging horde of horrible zombies shambles forth to devour the living. The last survivors of humanity face off with dirty, brain-guzzling zombies in battles that will decide the fate of the world!

Designed by Kevin Wilson and beautifully/disgustingly illustrated by Robb Mommaerts, *I Hate Zombies* is a retail edition of BoardGameGeek.com's very first published micro-game!

Key Features

- Quick-playing and easy to pick up!
- Supports up to 12 players, making it a great party game!
- Come on, *everybody* hates zombies, right?
- POP display included for easy store presentation.

**STEVE
JACKSON
GAMES**



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Available Now



Conforms to CPSIA and EN71 safety requirements.

Displays with:



*Ogre
Objective 218*

\$14.95 • SJG 7234



*Mars Attacks
The Dice Game*

\$19.95 • SJG 131335

*Mars Attacks
Ten-Minute
Takedown*

\$9.95 • SJG 1523

